


Isometrie vettoriali di \mathbb{R}^n :

più in generale, se B è ortonormale
l'isometria $T \Rightarrow [T]_B^B$ è ortogonale

○ Sono tutte del tipo $L_A : \mathbb{R}^n \rightarrow \mathbb{R}^n$ per qualche A ortogonale
 $x \mapsto A \cdot x$ cioè $A \cdot A = I$

○ Una matrice di cambiamento di base fra basi ortonormali
è sempre ortogonale

$n=2$: Rot_θ e Rif_θ

$n=3$: più complicate, però prendendo base ortonormale giusta
diventano $\begin{pmatrix} \pm 1 & 0 & 0 \\ 0 & Rot_\theta \\ 0 & 0 & 0 \end{pmatrix}$ $\begin{cases} \rightarrow$ rotazione se $+1$ \\ \rightarrow antirrotazione se -1 \end{cases}

In generale, una riflessione lungo $U \subseteq V$ sottospazio

$$\text{ha } \det = (-1)^{\dim V - \dim U}$$

$$\begin{array}{l} \underline{n=3}: \\ V = \mathbb{R}^3 \end{array} \left\{ \begin{array}{l} U = \text{piano} \Rightarrow \det = -1 \Rightarrow \text{antirota. di angolo } 0 \\ U = \text{retta} \Rightarrow \det = 1 \Rightarrow \text{rota. di angolo } \pi \\ U = \text{origine} \Rightarrow \det = -1 \Rightarrow \text{antirota. di angolo } \pi \end{array} \right.$$

$$\begin{pmatrix} -1 \\ \text{Rota} \end{pmatrix} = \begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{pmatrix}, \begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{pmatrix}, \begin{pmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$\theta = \pi$ $U = \{0\}$ $U = \text{retta}$ $U = \text{piano}$

8.16: $r_U: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ $U = \{x - y + 3z = 0\}$

$$r_U \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} - 2 \frac{\left\langle \begin{pmatrix} x \\ y \\ z \end{pmatrix}, v \right\rangle}{\langle v, v \rangle} v$$

$$U^\perp = \text{Span} \begin{pmatrix} 1 \\ -1 \\ 3 \end{pmatrix} = v$$

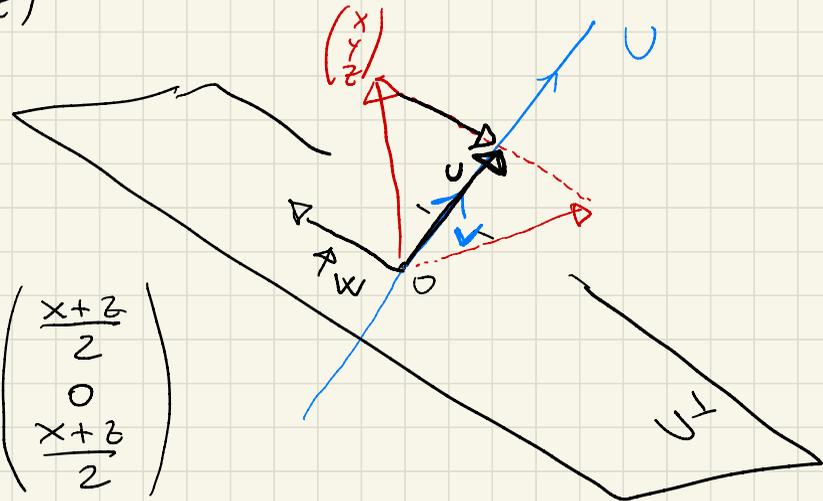
$$= \begin{pmatrix} x \\ y \\ z \end{pmatrix} - 2 \frac{x-y+3z}{\| \cdot \|} \begin{pmatrix} 1 \\ -1 \\ 3 \end{pmatrix} = \begin{pmatrix} 9/11 x + 2/11 y - 6/11 z \\ 2/11 x + 9/11 y + 6/11 z \\ -6/11 x + 6/11 y - 7/11 z \end{pmatrix}$$

$$= \frac{1}{11} \begin{pmatrix} 9 & 2 & -6 \\ 2 & 9 & 6 \\ -6 & 6 & -7 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$$81 + 4 + 36 = 121$$

$$U = \text{Span} \left(\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \right)$$

$$u = P_U \left(\begin{pmatrix} x \\ y \\ z \end{pmatrix} \right) = \frac{x+z}{2} \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} \frac{x+z}{2} \\ 0 \\ \frac{x+z}{2} \end{pmatrix}$$



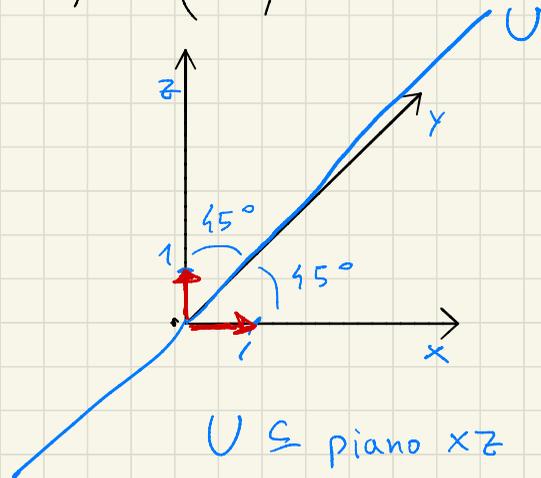
$$w = P_{U^\perp} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} - u = \begin{pmatrix} x \\ y \\ z \end{pmatrix} - \begin{pmatrix} \frac{x+z}{2} \\ 0 \\ \frac{x+z}{2} \end{pmatrix} = \begin{pmatrix} \frac{x-z}{2} \\ y \\ \frac{z-x}{2} \end{pmatrix}$$

$$r_U \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} - 2w = \begin{pmatrix} x \\ y \\ z \end{pmatrix} - \begin{pmatrix} x-z \\ 2y \\ z-x \end{pmatrix} = \begin{pmatrix} z \\ -y \\ x \end{pmatrix} =$$

$$= \begin{pmatrix} 0 & 0 & 1 \\ 0 & -1 & 0 \\ 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

3) $U = \{0\}$

$r_U = -I$ sempre.

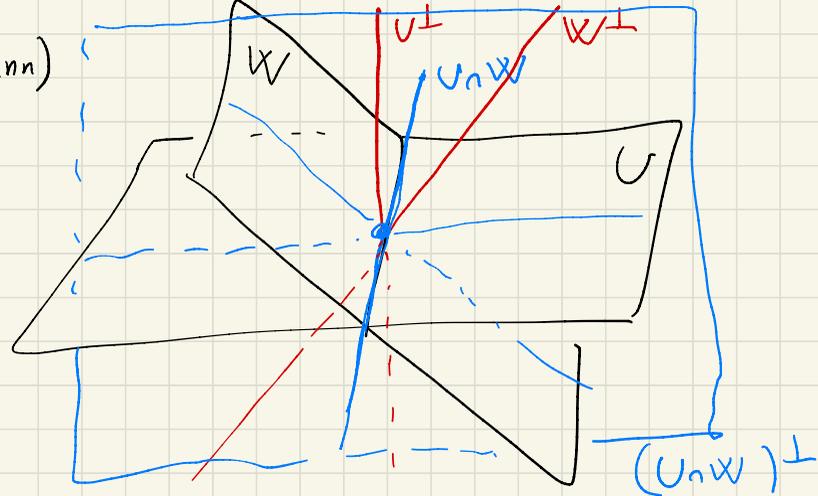


8.1 $U \cap W$ retta (per Grassmann)

$$U^\perp \cap W^\perp$$

$$2) \quad (U \cap W)^\perp \stackrel{?}{=} \underbrace{U^\perp + W^\perp}_{\dim=2}$$

$\boxed{\supseteq}$



Dimostro che $U^\perp + W^\perp \subseteq (U \cap W)^\perp$

$$v \in U^\perp + W^\perp \iff v = u + w \quad \text{con } u \in U^\perp$$

$$w \in W^\perp$$

Ten: $v \in (U \cap W)^\perp$

$$u \in U^\perp \implies u \in (U \cap W)^\perp$$

$$w \in W^\perp \implies w \in (U \cap W)^\perp$$

$$\implies v = u + w \in (U \cap W)^\perp$$

$$f(w) = P_U \cdot (P_U(w)) = P_U(w) = w \quad \lambda = 1 \text{ trovato}$$

$$U \in \mathbb{R} \Rightarrow f(u) = \lambda_0 u \quad 0 \leq \lambda_0 \leq 1$$

8.7: $U = \text{Span} \left(\begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 1 \\ 0 \end{pmatrix} \right) \subseteq \mathbb{R}^4$

• Determina U^\perp $\begin{cases} w + x + y + z = 0 \\ w + y = 0 \end{cases}$ risolvo \rightarrow parametrica

• base ortog. per U e per U^\perp

$$v_1 = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix} \quad v_2 = \begin{pmatrix} 1 \\ 0 \\ 1 \\ 0 \end{pmatrix} - \frac{2}{4} \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1/2 \\ -1/2 \\ 1/2 \\ -1/2 \end{pmatrix}$$

8.10. $U = \{4x - 3y + z = 0\}$

1) $[P]_{\mathcal{B}}$ scrivere (già fatto)

2) $f(x) = p(x) - q(x)$ è diag. bile?

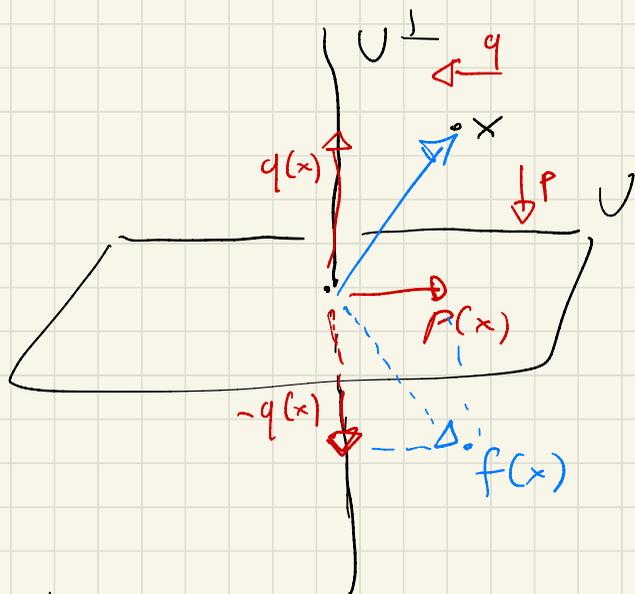
$$x = p(x) + q(x)$$

$f = r_U$ Le riflessioni sono sempre diagonalizzabili;

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix}$$

8.15: $A = \begin{pmatrix} & & \\ & & \\ & & \end{pmatrix}$

I vettori unitari con coefficienti interi
sono solo $\begin{pmatrix} \pm 1 \\ 0 \\ 0 \end{pmatrix}$ $\begin{pmatrix} 0 \\ \pm 1 \\ 0 \end{pmatrix}$ $\begin{pmatrix} 0 \\ 0 \\ \pm 1 \end{pmatrix}$



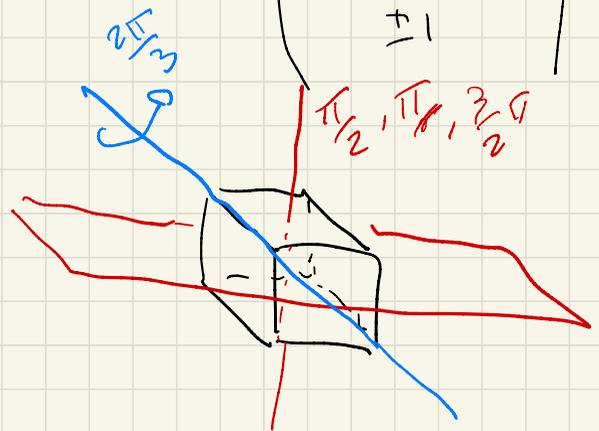
$$\left\| \begin{pmatrix} a \\ b \\ c \end{pmatrix} \right\|^2 = a^2 + b^2 + c^2 = 1 \quad a, b, c \in \mathbb{Z}$$

$$\begin{pmatrix} \pm 1 & & \\ & \pm 1 & \\ & & \pm 1 \end{pmatrix} \begin{pmatrix} \pm 1 & & \\ & \pm 1 & \\ & & \pm 1 \end{pmatrix} \begin{pmatrix} & & \pm 1 \\ & \pm 1 & \\ \pm 1 & & \end{pmatrix}$$

$$\begin{pmatrix} & & \pm 1 \\ \pm 1 & & \\ & \pm 1 & \end{pmatrix} \begin{pmatrix} & & \pm 1 \\ & \pm 1 & \\ \pm 1 & & \end{pmatrix} \begin{pmatrix} & & \pm 1 \\ & \pm 1 & \\ \pm 1 & & \end{pmatrix}$$

48 = 6 × 8 matrici.

24 rotazioni



8.17: \mathbb{R}^4

\mathbb{R}^2

Rot_ϑ non ha autovettori se $\vartheta \neq 0, \pi$

\mathbb{R}^4

$A = \begin{pmatrix} \text{Rot}_\vartheta & 0 \\ 0 & \text{Rot}_\vartheta \end{pmatrix}$ è ortogonale (eserciz.)

A_1, \dots, A_k ortogonali $\vartheta=0$

\mathbb{R}^{2n}

$A = \begin{pmatrix} \boxed{\text{Rot}_\vartheta} & & \\ & \ddots & \\ & & \boxed{\text{Rot}_\vartheta} \end{pmatrix}$

$\begin{pmatrix} \boxed{A_1} & & & \\ & \boxed{A_2} & & \\ & & \circ & \\ & & & \ddots \\ & & & & \circ & \\ & & & & & \boxed{A_k} \end{pmatrix}$ ortog.

8.18: $R: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ rotazione
intorno a r angolo ϑ

$$P = P_U$$

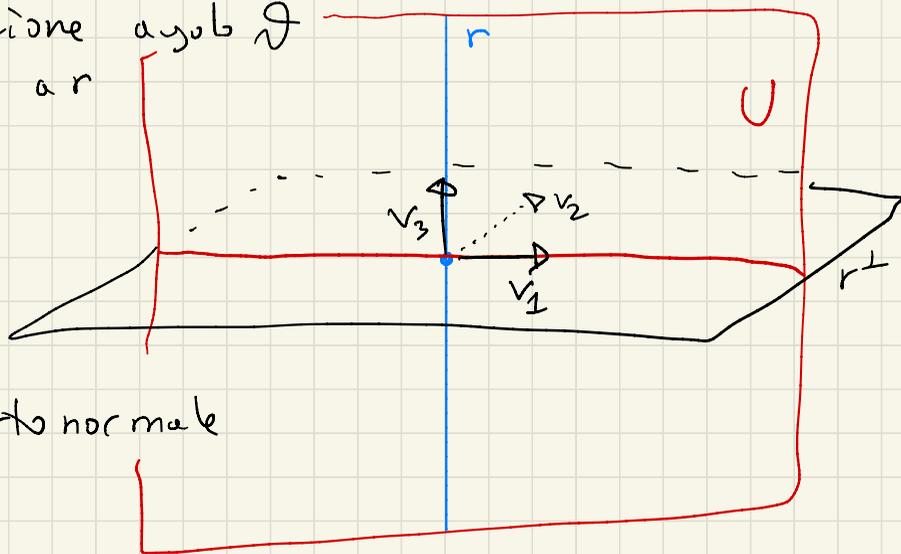
$P \circ R$ è diag. hile!

Scelgo $\mathcal{B} = \{v_1, v_2, v_3\}$ orto normale

$$[P]_{\mathcal{B}}^{\mathcal{B}} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$[R]_{\mathcal{B}}^{\mathcal{B}} = \begin{pmatrix} \cos \vartheta & -\sin \vartheta & 0 \\ \sin \vartheta & \cos \vartheta & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$[P \circ R]_{\mathcal{B}}^{\mathcal{B}} = [P]_{\mathcal{B}}^{\mathcal{B}} \cdot [R]_{\mathcal{B}}^{\mathcal{B}} =$$



$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \cos \vartheta - \sin \vartheta & 0 \\ \sin \vartheta & \cos \vartheta & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} \cos \vartheta - \sin \vartheta & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$0, 1, \cos \vartheta$ \bar{e} diag. bile se $\vartheta \neq 0, \pm \frac{\pi}{2}, \pi$

Se $\cos \vartheta = 0$:

$$\begin{pmatrix} 0 & \pm 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$m_a(0) = 2 \Rightarrow$ non diag.
 $m_g(0) = 1$

Se $\cos \vartheta = 1$:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \bar{e} \text{ diag. bile.}$$

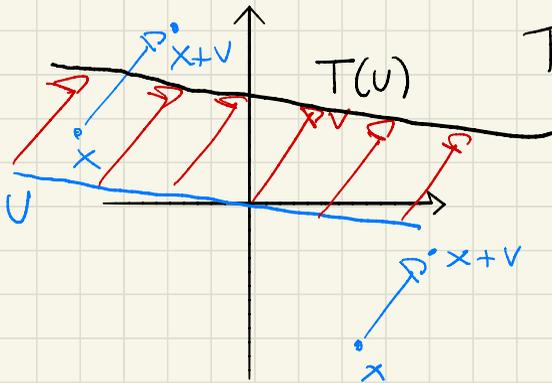
SOTTOSPAZI AFFINI

Def:

Un sottospazio affine si ottiene
traslando un sottospazio vettoriale
in \mathbb{R}^n

TRASLAZIONE di un vettore $v \in \mathbb{R}^n$:

$$T(x) = x + v$$

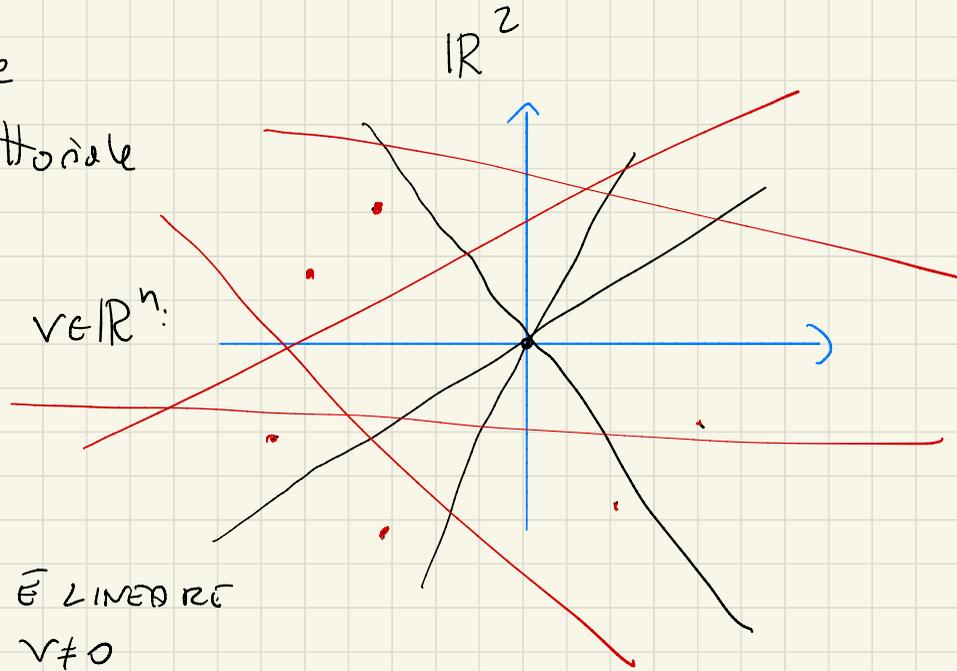


T NON È LINEARE
se $v \neq 0$

$$T(0) = v$$

$$T(U) = \{x + v \mid x \in U\}$$

U è la GIACITURA di $T(U)$



I sottospazi affini si descrivono in FORMA CARTESIANA o PARAMETRICA

CARTESIANA:

sistema lineare

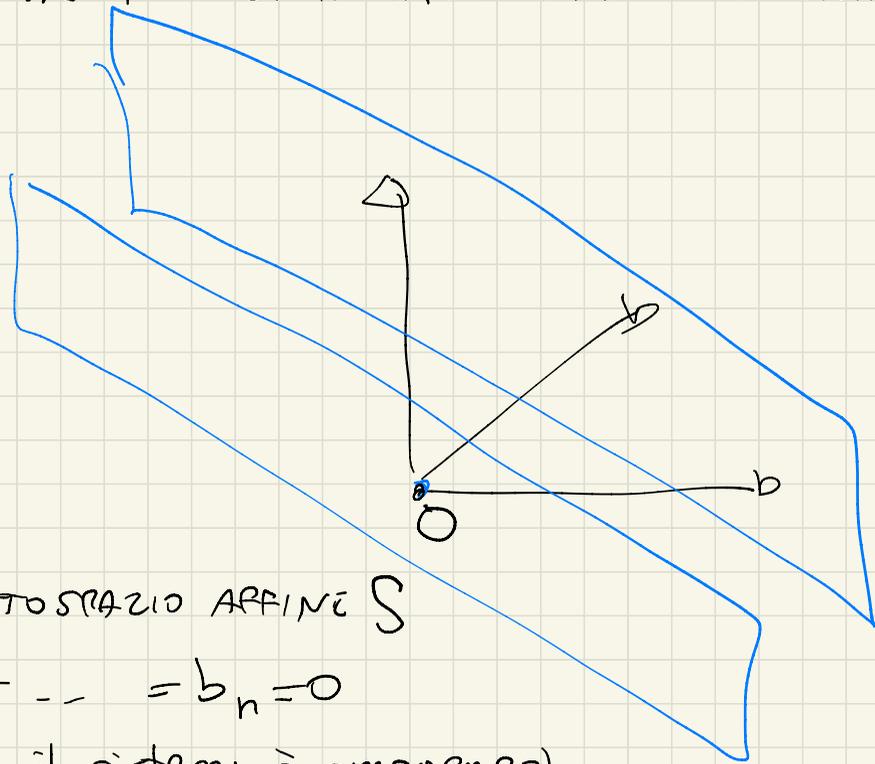
$$\begin{cases} a_{11}x_1 + \dots + a_{1n}x_n = b_1 \\ \vdots \\ a_{m1}x_1 + \dots + a_{mn}x_n = b_m \end{cases}$$

Le soluzioni formano un SOTTOSPAZIO AFFINE S

S contiene $O \iff b_1 = \dots = b_n = 0$

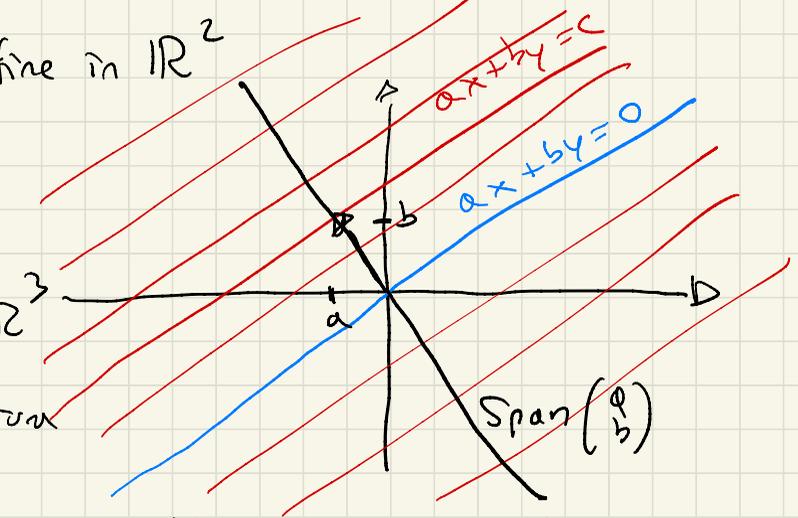
(cioè il sistema è omogeneo)

In generale, se pongo $b_1 = \dots = b_n = 0$ ottengo la GIACITURA di S



Esempi: $ax + by = c$ retta affine in \mathbb{R}^2

$$ax + by = 0$$



$ax + by + cz = d$ piano affine in \mathbb{R}^3

$ax + by + cz = 0$ è la sua giacitura

Cambiando i termini noti si ottengono altri sottospazi affini paralleli:

$$2x + 3y - z = 5$$

$$\{ 2x + 3y - z = k \}$$

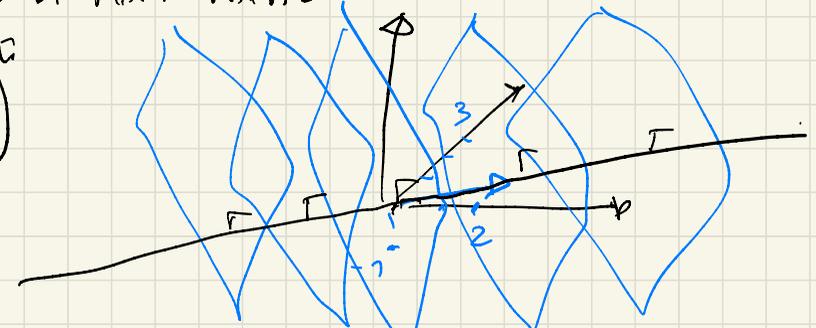
$k \in \mathbb{R}$

FASCIO DI PIANI PARALLELI

$$2x + 3y - z = 0$$

ortogonale
a $\begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix}$

$k=0$ $2x + 3y - z = 0$



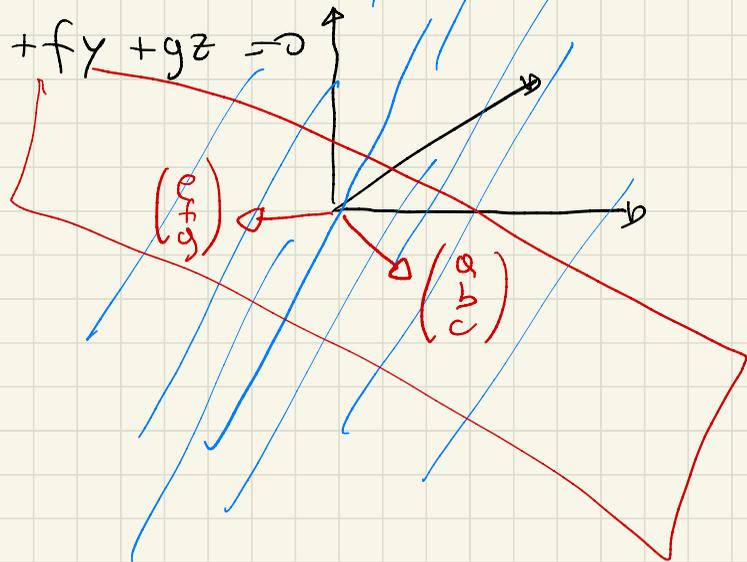
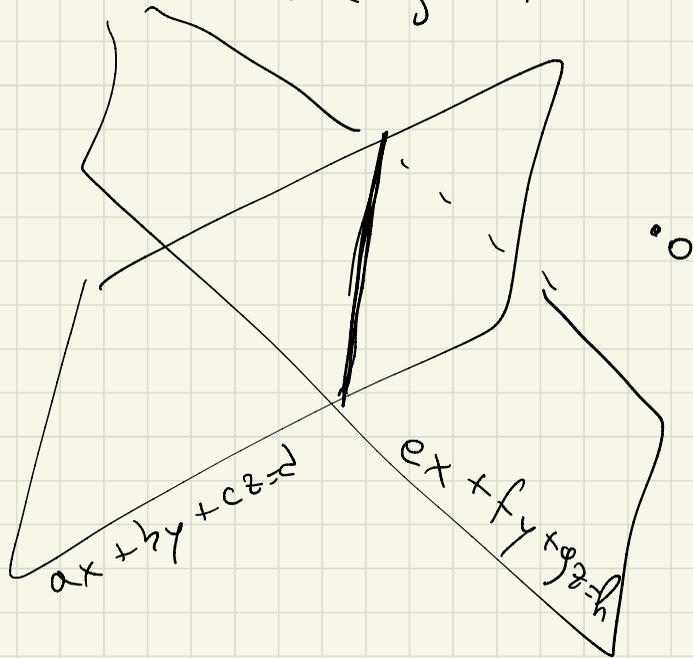
Una retta in \mathbb{R}^3

$$\begin{cases} ax + by + cz = d \\ ex + fy + gz = h \end{cases}$$

intersezione di
due piani affini

La sua giacitura è

$$\begin{cases} ax + by + cz = 0 \\ ex + fy + gz = 0 \end{cases}$$



Forma parametrica

$U \subseteq \mathbb{R}^n$ sottosp. vet.

$$U = \text{Span}(v_1, \dots, v_k)$$

$$= \left\{ t_1 v_1 + \dots + t_k v_k \mid t_1, \dots, t_k \in \mathbb{R} \right\}$$

$S \subseteq \mathbb{R}^n$ sottospazio AFFINE

$$S = \left\{ P + t_1 v_1 + \dots + t_k v_k \mid t_1, \dots, t_k \in \mathbb{R} \right\}$$

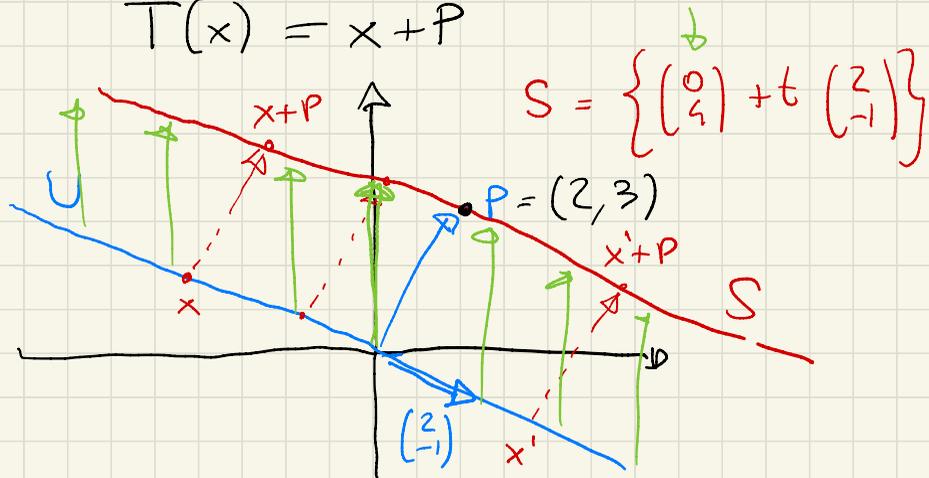
$$S = T(U)$$

$$T(x) = x + P$$

Esempio:

$$U = \text{Span} \begin{pmatrix} 2 \\ -1 \end{pmatrix}$$

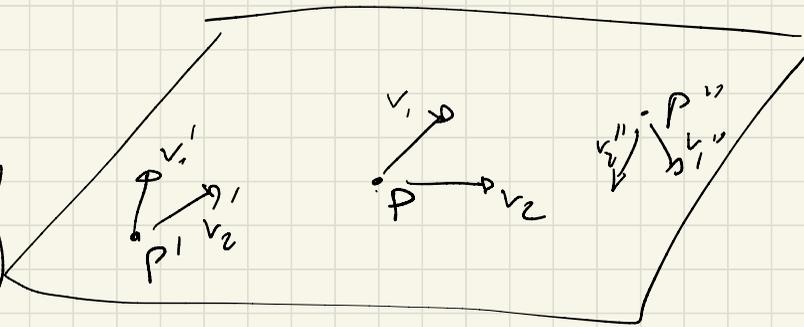
$$S = \left\{ \begin{pmatrix} 2 \\ 3 \end{pmatrix} + t \begin{pmatrix} 2 \\ -1 \end{pmatrix} \mid t \in \mathbb{R} \right\}$$



$U = \text{Span} \left(\begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}, \begin{pmatrix} 2 \\ 0 \\ 3 \end{pmatrix} \right)$ piano vettoriale

$$S = \left\{ \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + t \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} + u \begin{pmatrix} 2 \\ 0 \\ 3 \end{pmatrix} \right\}$$

P
 v_1
 v_2



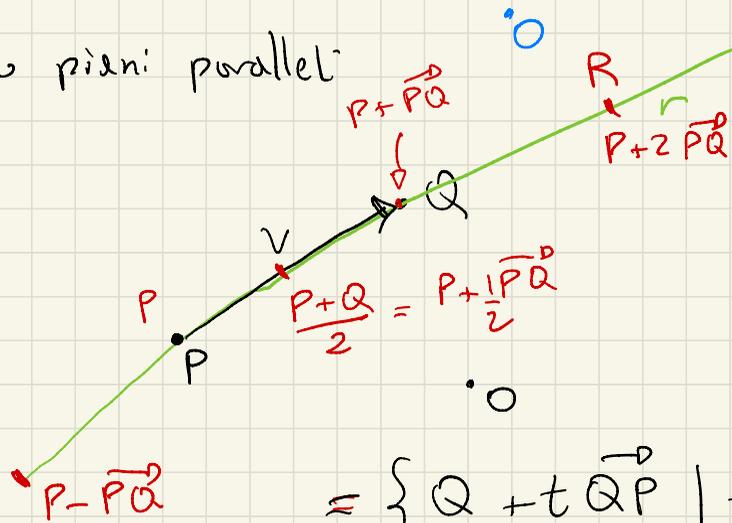
Cambiando P si ottengono piani paralleli

⊙ Retta per due punti:

Forma parametrica

$$r = \left\{ P + t \vec{PQ} \mid t \in \mathbb{R} \right\}$$

$$= \left\{ Q + t \vec{QP} \mid t \in \mathbb{R} \right\}$$



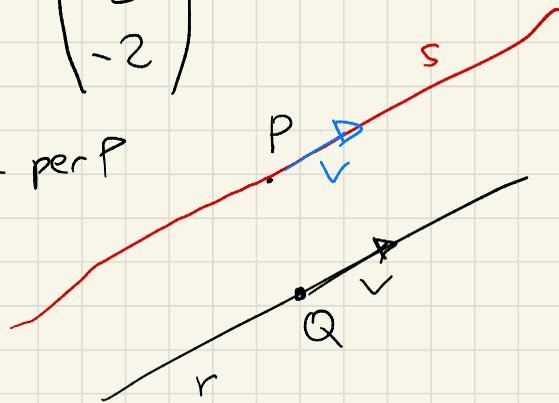
Esempi $P = \begin{pmatrix} 1 \\ 0 \\ 7 \end{pmatrix}$ $Q = \begin{pmatrix} -2 \\ 7 \\ 5 \end{pmatrix}$ $r = \left\{ \begin{pmatrix} 1 \\ 0 \\ 7 \end{pmatrix} + t \begin{pmatrix} -3 \\ 3 \\ -2 \end{pmatrix} \mid t \in \mathbb{R} \right\}$

$$\vec{PQ} = Q - P = \begin{pmatrix} -3 \\ 3 \\ -2 \end{pmatrix}$$

⊙ Retta parallela a r passante per P

$$r = \{ Q + tv \}$$

$$s = \{ P + tv \}$$



⊙ Retta perpendicolare a r passante per P

1) Trovo il piano π che contiene
sia P che r

$$r = \{Q + tv\}$$

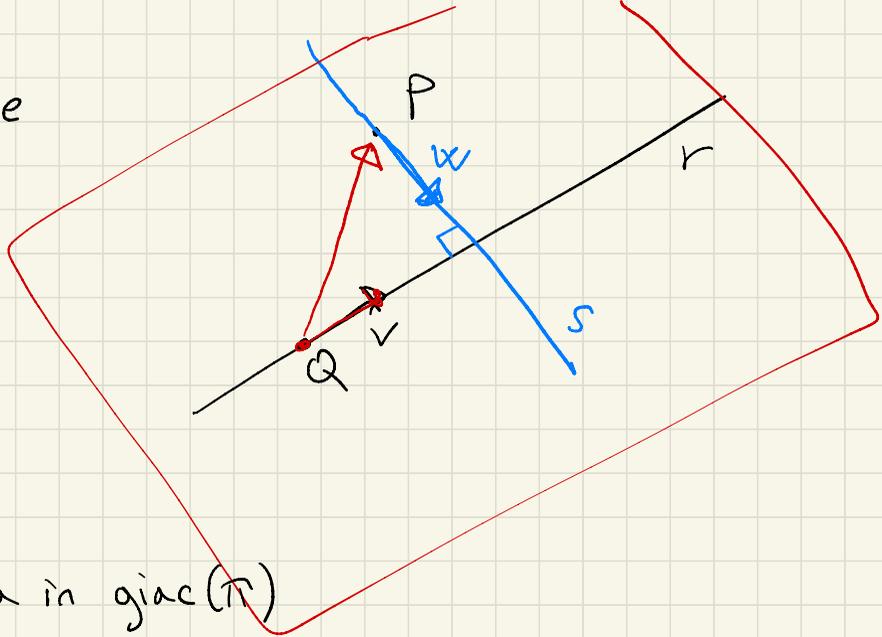
$$\pi = \{Q + tv + u \overrightarrow{QP}\}$$

Cerco w direzione contenuta in $\text{giac}(\pi)$

perpendicolare a v

$$P = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \quad r = \left\{ \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} + t \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix} \right\} \quad P \notin r$$

$$\pi = \left\{ \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} + t \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix} + u \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \right\} \quad \text{giac} \pi = \left\{ t \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix} + u \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \right\}$$



$$v = \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix}$$

Cerca $w \in \mathbb{R}^3$ ortogonale a v

$$= \text{Span} \left\{ \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \right\}$$

G.S. $\Rightarrow v_2 \rightarrow w$ ortog. a v

$$S = \left\{ P + tw \right\} = \left\{ \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + t \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \right\}$$

$\begin{matrix} \nearrow \\ \text{vettore} \end{matrix}$ $\begin{matrix} \nearrow \\ \text{per } w \end{matrix}$

