

# NORMA, PRODOTTO SCALARE, PROIEZIONE

Note Title

10/2/2020

$$\mathbb{R}^n \quad 0 \equiv (0, 0, \dots, 0) \quad -x \equiv (-x_1, -x_2, \dots, -x_n)$$

$$x + y \equiv (\dots, x_i + y_i, \dots) \quad \underline{\lambda x \equiv (\lambda x_1, \lambda x_2, \dots, \lambda x_n)}$$

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$$1) \quad \underset{\substack{\uparrow \\ \text{scalare}}}{0} x = \underset{\substack{\uparrow \\ \text{vettore}}}{0} \quad \forall x \in \mathbb{R}^n$$

$$\underset{\substack{\uparrow \\ \text{scalare}}}{0} x = (0x_1, 0x_2, 0x_3, \dots, 0x_n) = \underset{\substack{\text{vettore}}}{0} = (0, 0, \dots, 0)$$

$$2) \quad \boxed{\lambda 0} = \underset{\substack{\downarrow \\ \text{vettore}}}{0} \quad \forall \lambda \in \mathbb{R} \quad 0 \in \mathbb{R}^n \quad \left| \quad \underline{\lambda 0} \equiv (\lambda \underset{\substack{\text{"}}}{0}, \lambda \underset{\substack{\text{"}}}{0}, \dots, \lambda \underset{\substack{\text{"}}}{0}) \right.$$

$$3) \quad \lambda x = \underset{\substack{\uparrow \\ 0}}{0} \Rightarrow \underline{\lambda = 0} \text{ oppure } \underline{x = 0} \quad \lambda \in \mathbb{R} \quad x \in \mathbb{R}^n$$

$$\underline{(0, 0, \dots, 0)} = (\lambda \underset{\uparrow}{x_1}, \lambda \underset{\uparrow}{x_2}, \dots, \lambda \underset{\uparrow}{x_n})$$

$$\boxed{\lambda x_1 = 0, \lambda x_2 = 0, \dots, \lambda x_n = 0}$$

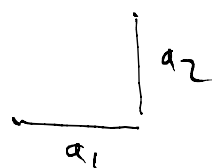
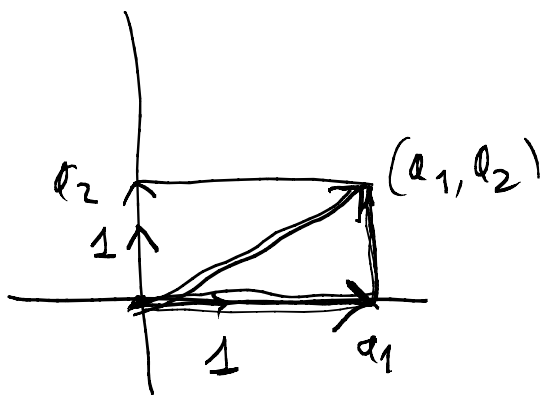
↓ legge d'annullamento  
del prodotto in  $\mathbb{R}$

$$\begin{aligned} & \text{○ } \underline{\lambda = 0} \quad \text{○ } (\text{se } \lambda \neq 0) \Rightarrow x_1 = x_2 = \dots = x_n = \underset{\downarrow \text{scalare}}{0} \\ & \underline{(x_1, x_2, \dots, x_n) = 0} \rightarrow \text{vettore} \end{aligned}$$

$$e \equiv (a_1, a_2) = \underbrace{(a_1, 0)}_{\text{spostam. verso destra}} + \underbrace{(0, a_2)}_{\text{verso l'alto}} = a_1 \underline{(1, 0)} + a_2 \underline{(0, 1)}$$

spostam. verso destra

verso l'alto



$$a \equiv (a_1, a_2, \dots, a_n) =$$

$$= a_1 \underbrace{(1, 0, \dots, 0)}_{e_1} + a_2 (0, 1, 0, \dots, 0) + \dots$$

$$\dots + a_n (0, \dots, 0, 1)_{e_n}$$

BASE CANONICA

$$e_1 \equiv (1, 0, \dots, 0)$$

$$e_2 \equiv (0, 1, 0, \dots, 0)$$

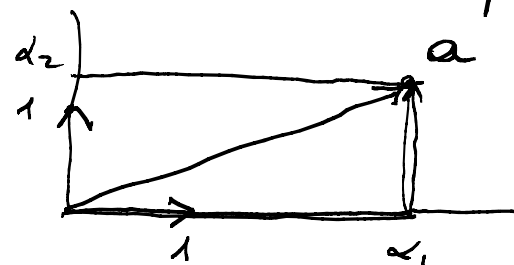
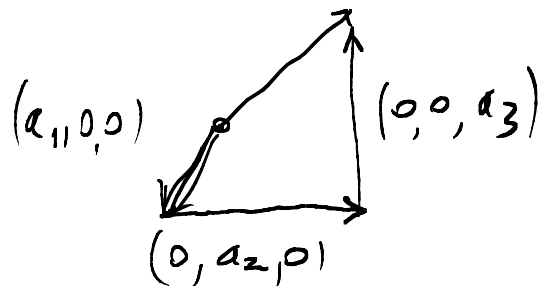
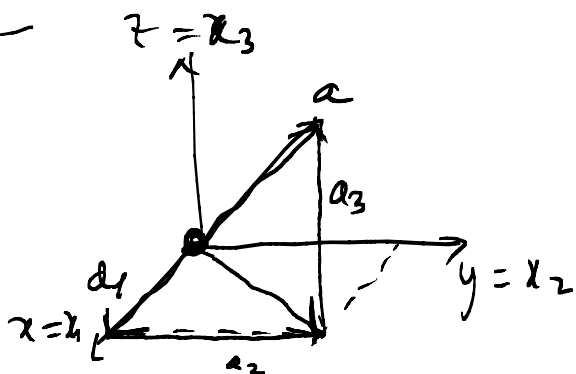
$$e_n \equiv (0, \dots, 0, 1)$$

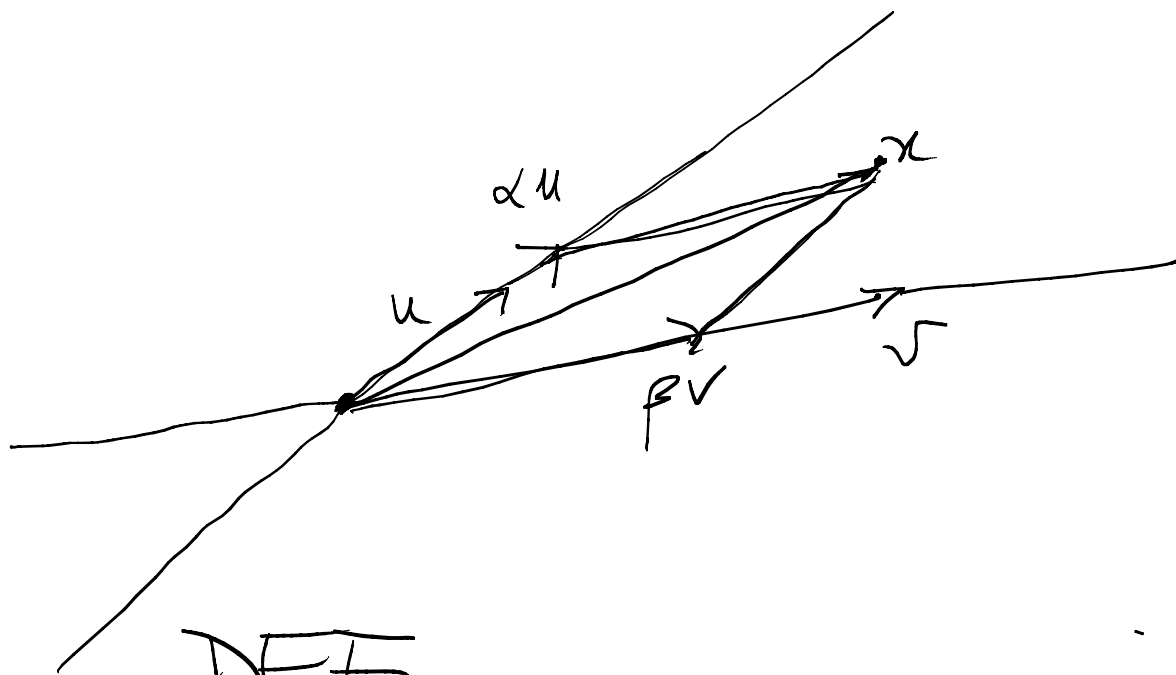
$$\forall a \in \mathbb{R}^n \quad \exists \alpha_i \in \mathbb{R}:$$

$$? \quad a = \sum_{i=1}^n \alpha_i e_i$$

$\alpha_i$   
 vale se  
 si pone  
 $\alpha_i = a_i$

componenti di  
 $a$





Dati  $x, \underline{u}, \underline{v}$

$\exists \alpha, \beta :$

$$x = \underbrace{\alpha u}_{\text{stessa}} + \underbrace{\beta v}_{\text{stessa}}$$

retta di  $u$                   retta di  $v$

DEF

Si dice combinazione lineare di  $u_1 \dots u_k \in \mathbb{R}^n$  ogni somma di loro multipli. L'insieme delle combinazioni lineari di  $u_1 \dots u_k$  si chiama   
 (o span)   
 spazio generato da  $u_1 \dots u_k$ , che sono detti   
 generatori dello spazio. Lo spazio è denotato con  $\langle u_1, \dots, u_k \rangle$ .

In simboli:  $x \in \langle u_1, \dots, u_n \rangle$  vuol dire che

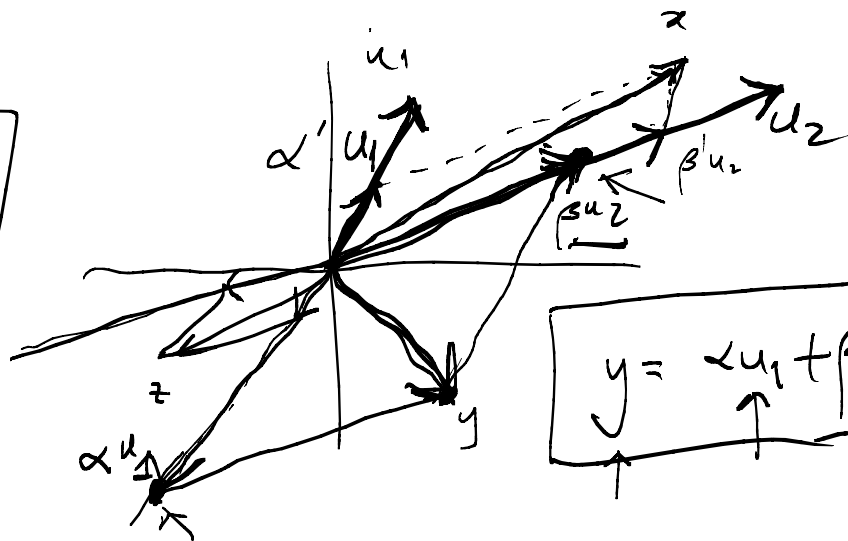
$$\rightarrow \exists \alpha_1, \dots, \alpha_n \in \mathbb{R} : x = \sum_1^n \alpha_i u_i$$

$$\langle u_1, \dots, u_n \rangle = \left\{ \sum_1^n \alpha_i u_i : \alpha_i \in \mathbb{R} \right\}$$

$$\mathbb{R}^2 = \langle e_1, e_2 \rangle$$

$$\langle u_1, u_2 \rangle = \mathbb{R}^2$$

$$\forall x \in \mathbb{R}^2 \exists \alpha, \beta : x = \alpha u_1 + \beta u_2$$



$$y = \alpha'u_1 + \beta'u_2$$

$$\langle u, v \rangle = \langle u \rangle$$

$$\alpha u + \beta u = \underline{\underline{(\alpha + \beta)u}}$$

$$a = \begin{pmatrix} a_1 \\ a_2 \end{pmatrix} \quad b = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix} \quad x = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

$$x \in \langle a, b \rangle ?$$

coefficient  $\alpha$   $\downarrow$   $x$   $\downarrow$   
 integers term. hets



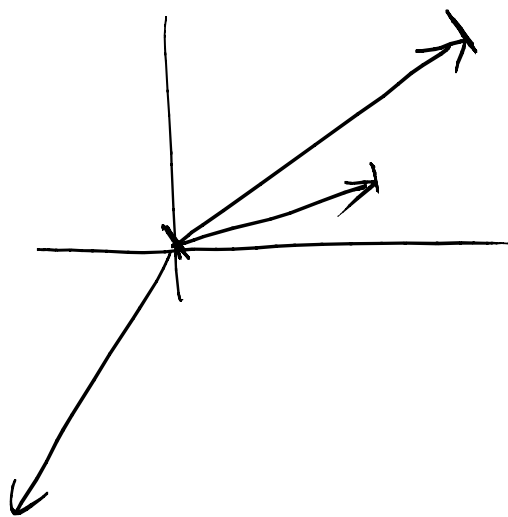
$$\exists \alpha, \beta \in \mathbb{R} : \quad \underbrace{x}_{\in \mathbb{R}^2} = \underbrace{\alpha}_{\in \mathbb{R}} \underbrace{a}_{\in \mathbb{R}^2} + \underbrace{\beta}_{\in \mathbb{R}} \underbrace{b}_{\in \mathbb{R}^2} ?$$

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \alpha \begin{pmatrix} a_1 \\ a_2 \end{pmatrix} + \beta \begin{pmatrix} b_1 \\ b_2 \end{pmatrix} = \begin{pmatrix} \alpha a_1 \\ \alpha a_2 \end{pmatrix} + \begin{pmatrix} \beta b_1 \\ \beta b_2 \end{pmatrix} = \begin{pmatrix} \alpha a_1 + \beta b_1 \\ \alpha a_2 + \beta b_2 \end{pmatrix}$$

$$\rightarrow \begin{cases} \alpha a_1 + \beta b_1 = x_1 \\ \alpha a_2 + \beta b_2 = x_2 \end{cases}$$

sisteme di 2 eq. in 2 incognite  $\alpha, \beta$

AL\_11



MODULO  $\equiv$  NORMA  $\equiv$  LUNGHEZZA

$\forall x \in \mathbb{R}^n$  la NORMA DI  $x$   
(simbolo "commerciale" è  $|x|$ ,  $\|x\|$ )

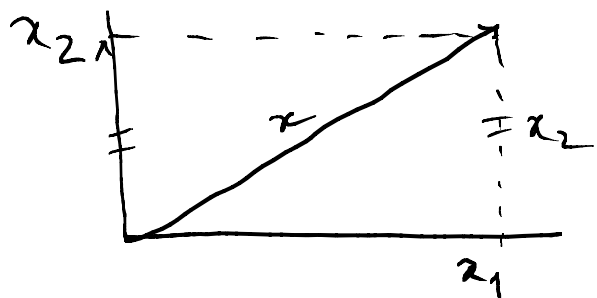
si definisce ponendo

$$|x| = (x_1^2 + x_2^2 + \dots + x_n^2)^{1/2} = \underline{\left( \sum_{i=1}^n x_i^2 \right)^{1/2}}$$

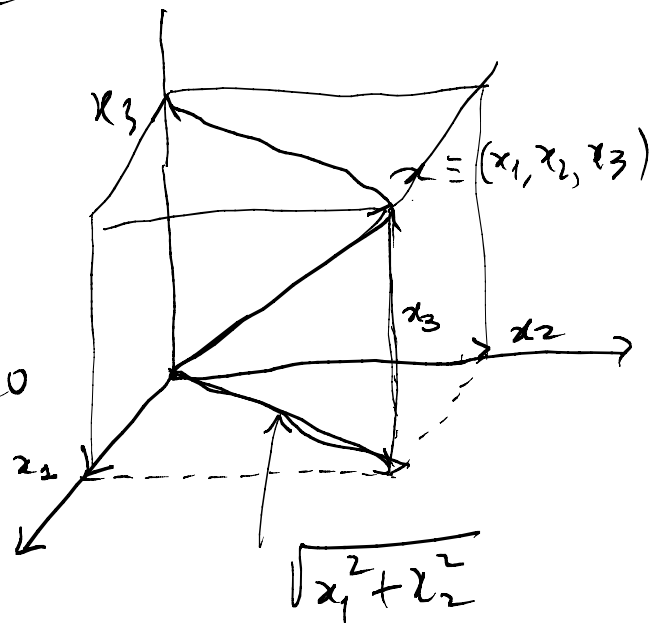
$\mathbb{R}^2$   
 $x = (1, 2)$

$$\|x\| = \sqrt{1^2 + 2^2} = \sqrt{5}$$

$\mathbb{R}^4$   
 $| (1, -1, 3, 0) | = \sqrt{1^2 + (-1)^2 + 3^2 + 0^2} = \sqrt{11}$   
 $x_1^2 + x_2^2 + x_3^2 + x_4^2$



$$|x| = \sqrt{x_1^2 + x_2^2}$$



①  $\forall x \in \mathbb{R}^n \quad |x| \geq 0$

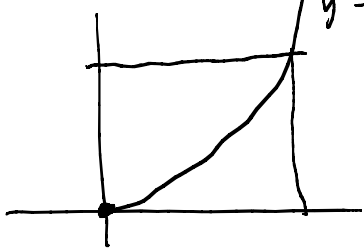
$\sqrt{\sum_{i=1}^n x_i^2}$  is definite  $\geq 0$

②  $|x| = 0 \Leftrightarrow x = 0$

$|x| = \left( \sum_{i=1}^n x_i^2 \right)^{1/2}$

$\Downarrow$   
 $\left( \sum_{i=1}^n x_i^2 \right)^{1/2} = 0$

$\geq 0$   
 $y = x^2$

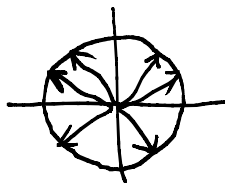


$\Updownarrow$   
 $\sum_{i=1}^n x_i^2 = 0$

$$|x| = \sqrt{\left( \sqrt{x_1^2 + x_2^2} \right)^2 + x_3^2} = \sqrt{x_1^2 + x_2^2 + x_3^2}$$

$\underbrace{x_1^2}_{\geq 0} + \underbrace{x_2^2}_{\geq 0} + \dots + \underbrace{x_n^2}_{\geq 0} = 0 \Rightarrow x_i^2 = 0 \quad \forall i = 1 \dots n$

$\hookrightarrow |x| = 0 \Rightarrow x_i = 0 \quad \forall i$





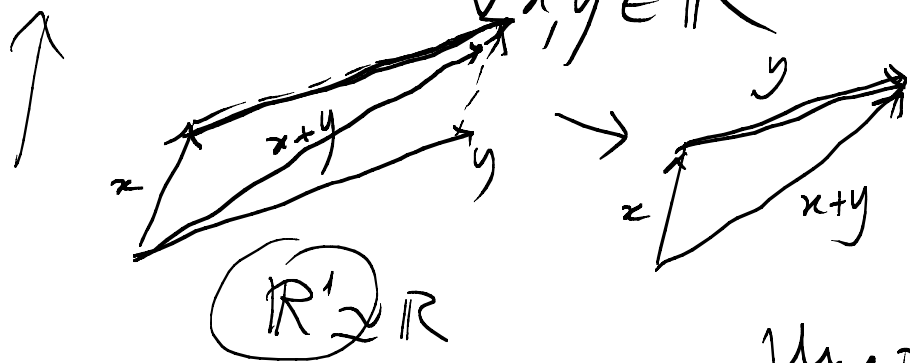
$$\textcircled{3} \quad |\lambda x| = |\lambda| |x| \quad \forall \lambda \in \mathbb{R} \quad \forall x \in \mathbb{R}^n$$

$$|\lambda x| = \sqrt{(\lambda x_1)^2 + (\lambda x_2)^2 + \dots + (\lambda x_n)^2} = \sqrt{\lambda^2 (x_1^2 + x_2^2 + \dots + x_n^2)} =$$

$$= \sqrt{\lambda^2} \sqrt{\sum_{i=1}^n x_i^2} = |\lambda| |x|$$

$$\textcircled{4} \quad |x+y| \leq |x| + |y|$$

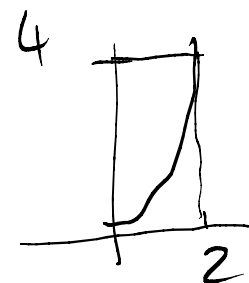
$$\forall x, y \in \mathbb{R}^n$$



$$\sqrt{\lambda^2} = |\lambda|$$

$$= 2$$

$$\sqrt{(-2)^2} = \sqrt{4} =$$



Uno spazio vettoriale si dice  
NORMATO se su di esso è definita una norma

Se  $|u|=1$   $u$  è chiamato anche versore (VERSORE)

$u \neq 0$

$$\hat{u} = \frac{1}{|u|} u$$

$\downarrow$  versore  $\uparrow$  scalari  
 $\nwarrow u$

 $= \frac{u}{|u|}$

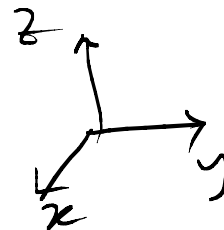
$|\hat{u}| = \left| \frac{1}{|u|} u \right| = \frac{1}{|u|} |u| = 1$

SCALARI

$u = (1, 1, 1) \quad \hat{u} = \frac{1}{\sqrt{3}} (1, 1, 1) = \left( \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}} \right)$

$|u| = \sqrt{1+1+1} = \sqrt{3}$

FISICA



$$\begin{aligned} \hat{x} &= (1, 0, 0) \quad (= e_1 \text{ Met}) \\ \hat{y} &= (0, 1, 0) \quad (= e_2 \text{ Met}) \\ \hat{z} &= (0, 0, 1) \quad (= e_3 \text{ Met}) \end{aligned}$$

